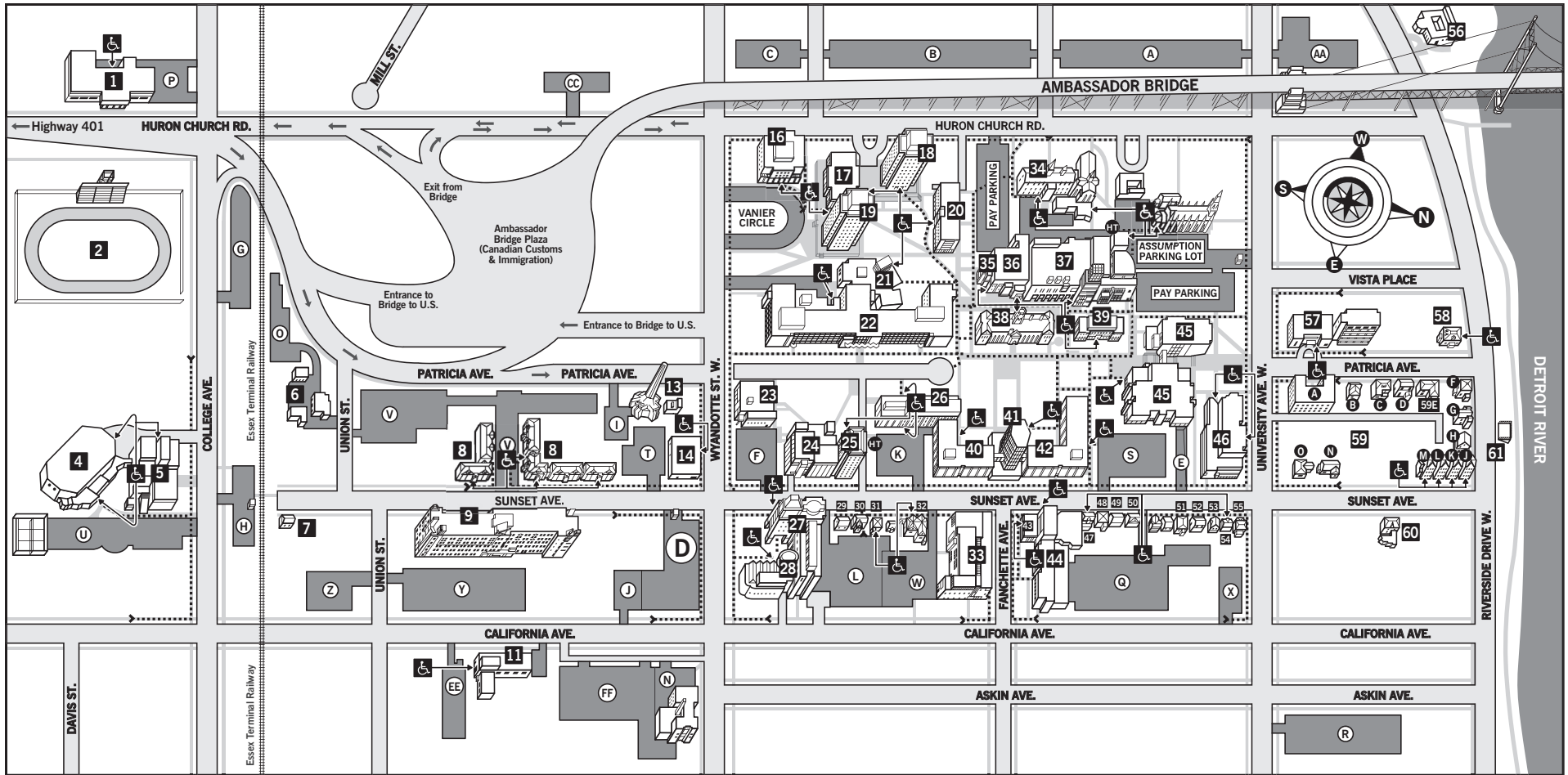


UNIVERSITY OF WINDSOR CAMPUS MAP



Aboriginal Education Centre (Turtle Island)	29
Academic Writing Centre	31
Alumni Hall and Conference Centre*	9
Anthony P. Toldo Health Education and Learning Centre*	33
Assumption Counselling Service	58
Assumption University	34
Biology	26
Bookstore	28
CAW Student Centre	37
Campus Police	52
Canterbury College (A ~ O)	59
Canterbury College Administration	59E
Cartier Hall	16
Cashier's Office	42
Central Refrigeration Plant	61
Centre for Automotive Research & Education (CARE)	11
Chrysler Hall	41
Chrysler Hall North	42
Chrysler Hall South	40
Clark Residence	8
Cody Hall	20
Community Legal Aid	55

Computer Centre (IT Services)	35
Dillon Hall	38
Dramatic Art Facility*	21
Dramatic Art Workshops	23
Educational Development Centre	37
Education	44
Education Gym	36
Electa Hall	57
Energy Conversion Centre	13
Erie Hall	24
Essex Hall	22
Faculty Association (Kerr House)	47
Great Lakes Institute for Environmental Research	56
Grad House	32
Health & Safety Office	48
Human Kinetics	5
Human Rights Office	54
Iona College	60
Lambton Tower	25
Laurier Hall	19
Law	46
LeBel (Visual Arts)	1

Leddy Library	45
Liaison & Student Recruitment	53
Macdonald Hall	18
Maintenance/Central Receiving	6
Memorial Hall	39
Music	14
Odette School of Business	27
Problem Gambling Research Group	49
Psychological Services Centre	51
Public Affairs and Communications	30
Registrar's Office	42
St. Denis Athletic & Community Centre	4
Student Awards & Financial Aid	43
Sociology & Anthropology (Graduate and Research Centre)	50
South Campus Track & Stadium	2
Union House	7
Vanier Hall	17

- Parking Lots
 - Visitor Parking/Information: Lot D
 - Short-term, metered parking: Vanier Circle
 - Pay and Display lots: A, G, H, P, R, U, V, W and Z
 - Staff Parking only (8:30 a.m. - 4:30 p.m.): AA, C, E, F, I, K, L, N, O, Q, S, T and X
 - Additional evening parking: L, Q and S
 - Coin entry after 4:30 p.m.
 - Permit-only lots: B, CC, EE, FF, J and Y
 - Campus Police. Ext. 1234
- HT Handi Transit Bus Stops
- ♿ Wheelchair Access
- ⋯ Wheelchair Route

* New Building